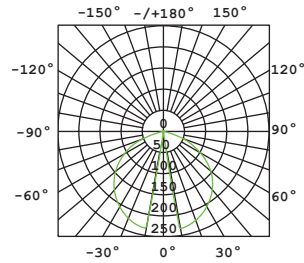
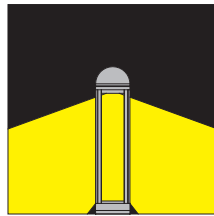
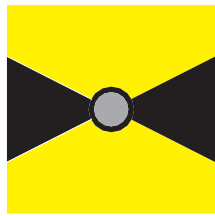
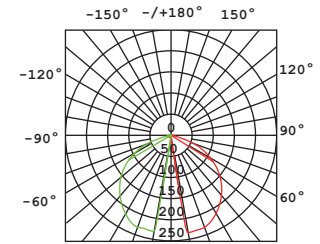
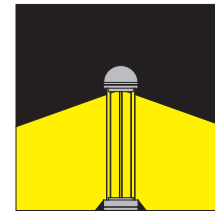
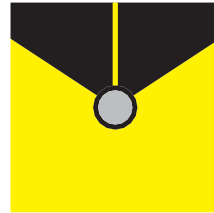


# BEAM ANGLE

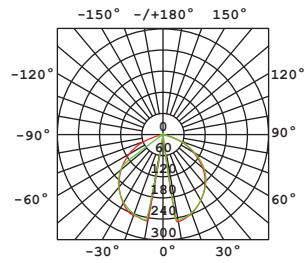
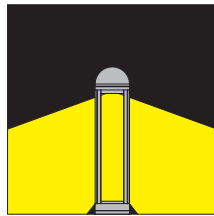
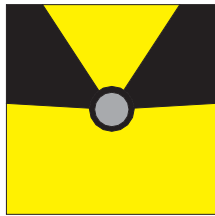
Type A



Type B



Type C



Type D

